

Wiktoria Lewandowska

DMP Artist / Generalist / Concept Artist

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London, UK

Portfolio website: <https://torilewandowska.com/portfolio/>
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Skills Overview

- Creative artist with an excellent eye for detail;
- Comfortable working with realistic and stylised art;
- Strong understanding of colour theory, composition and perspective;
- Skilled at matte painting, 3D modelling, texture, lighting, and compositing.
- Knowledgeable of DMP workflows including 2D and 2.5D projection techniques.
- Comfortable navigating Shotgrid and fTrack for production.
- Experienced in Film VFX, 3D Episodic Animation and 2D Animation.
- Able to define tasks, organise them and deliver to deadlines;
- Experienced working in a team and collaborating on large-scale projects.

Software

Adobe Photoshop
Nuke
Blender
Maya
Houdini
Unreal Engine
DaVinci Resolve
Adobe Premiere Pro
Adobe After Effects

Project-based Work Experience With Responsibility Summary

How to Train Your Dragon with *Framestore*

January 2025 - March 2025

DMP Artist

London, UK

- Created set extensions and patches using photo bashing techniques;
- Prepared and/or extracted USD and alembic files for camera projections in Nuke;
- Projected beauty and albedo matte paintings using position passes and deep in Nuke;
- Applied procedural-based texturing in Nuke on CG renders to increase detail complexity.

Pitch work with *Jellyfish Pictures Ltd.*

August - September 2024

Concept Artist

(on and off basis alongside DMP)

London, UK

- Created multiple environment sketches and options for a pitch project;
- Translated the sketches into 3D for better visualisation, including modelling, texturing and lighting;
- Painted over 3D renders and created finished images for the Art Bible alongside set breakdowns.

Wolf King with *Jellyfish Pictures Ltd.*

August 2023 - October 2024

DMP Artist

London, UK

- Prepared checker playblast of required sequences for the entire team using Maya;
- Painted skydomes, per shots and comp patches in Adobe Photoshop;
- Assembled matte paintings into Nuke files;
- Prepared Nuke templates for the team when new solutions had to be put in place and followed up with tutorial sheets as well as video calls explaining the new templates;

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- Became a go-to person within the team for any Nuke / Maya-related issues;
- Took on multiple tasks that were deemed complex due to more advanced set-ups, which included 3D camera projections on custom geos, creating curved cards, fixing comps, etc.;
- Blocked out environments using Blender and rendered the results for paint over when required;
- Helped with file delivery checks and, at times covered for my Lead when they were OOO.

Thomas All Engines Go *with KONG Animation Studio*
Freelance Art Director, Prop and Background Designer,
London, UK

November 2022 - April 2023

- Designed props and backgrounds that matched the current style of the show;
- Prepared prop sheets for the rigging department that consisted of turnarounds and multiple angles;
- Collaborated with colleagues from the animation and rigging department to prepare assets suitable to their needs;
- Designed and animated the puzzle sequences;
- Ensured that the art quality and style remained consistent throughout the project;
- Managed the art library provided by the client.

Thomas All Engines Go Podcasts, *with KONG Animation Studio*
Freelance Animator and Illustrator,
London, UK

2022

- Prepared thirteen 10-minute long podcast episodes;
- Translated a podcast recording into a visual form using a large library of assets provided by the client;
- Designed characters, props and backgrounds when new episodes were introduced;
- Animated sequences of the video when needed to ensure the best quality of the show;
- Edited the videos using Adobe Premiere Pro and After Effects;
- Ensured that the deadlines are met and the videos are delivered on time.

Education

Master of Arts in Animation
University of Hertfordshire
Hatfield, United Kingdom
Graduation year: 2021

Bachelor of Arts in Intermedia
Jan Matejko's Academy of Fine Arts
Cracow, Poland
Graduation year: 2020

Student Exchange in Graphic Design
First honours
European University Cyprus
Nicosia, Cyprus

References

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